



JAMIE TRAN

CHARACTER DESIGNER & ILLUSTRATOR

jamie-draws.com

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EXPERIENCE

MIGHTY BEAR GAMES — *Freelance Concept Artist*

NOV 2020 - PRESENT

- Character visual development for a Project Grizzly, developed by Mighty Bear Games.

MIGHTY JAXX — *Concept Artist*

SEPT 2020 - PRESENT

- Creates concept designs for designer toys and pitch decks.
- Provides supporting drawings and feedback for 3D Modeller.

OMENS STUDIOS — *Concept Artist*

AUG 2018 - SEPT 2020

- Creates character, prop and set designs for TV Animation Series and TV Animation pitch decks.
- Provides supporting drawings and feedback for 3D Modeller.

R&R COMMUNICATIONS INC. — *Freelance Character Designer/ Illustrator*

JUN 2018 - APRIL 2019

- Provides character sketches and visual development for an unannounced illustrated book by Raul Garcia, under his direct supervision.

EDUCATION

SCHOOLISM — *Expressive Characters with Wouter Tulp*

JAN 2019 - MAR 2019

LASALLE COLLEGE OF THE ARTS | GOLDSMITHS, UNIVERSITY OF LONDON —

BA (Hons) Animation Art

2016 – 2018

SKILLS

- Artistic: Concept/design, Illustration, 3D Modelling & Texturing.
- Software: Adobe Photoshop, Maya, Zbrush, Mudbox, After Effect, Premiere Pro.
- Languages: English, Vietnamese.

REFERENCES AVAILABLE UPON REQUEST.